**Gotham’s Dark Agent**

**User Guide**

**Team FBI – OOP Spring 2017**

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**Game Summary**

Your name is Samuel and you are a chosen FBI Agent who must kill the drug lord in Gotham. There are 3 floors within the apartment which each have a special item that you must claim in order to solve the investigation. Every item has a link to the other which leads you to solve the mystery. The mystery involves the murder of a female individual who was married to a man who owed a drug lord some money. It is up to Samuel to find out what he can in the apartment complex and arrest the man who committed these crimes.

**Objective of the Game**

Explore the Gotham City apartment complex while gaining intel about the drug lord and the crimes he has committed.

**Instructions**

**Actions**

* Enter P on keyboard to activate gun
* Enter S to shoot gun
* Enter K to activate knife
* You will be prompted throughout the game with other options you will be able to choose from.

**Commands**

* Enter go north to move up
* Enter go south to move down
* Enter go west to move left
* Enter go east to move right

**Items you will Collect:**

1. Journal - Interactive
2. Magazine - Generic
3. Flashlight - Interactive
4. Gun - Interactive
5. Taser - Interactive
6. Spy Glasses

**Beginning Items:**

Ammunition - Found by searching in the trash bin by the elevators on the first floor.

Journal - Found in the Lounge Area (starting room).

Magazine - Found in the Lounge Area (starting room).

**People you will run into:**

* Homeless man
* Old man
* Others

**Tips**

**What To Do When You’re Stuck**

* Interact with different people inside this game to attain objectives and control your story.
* Use the different commands available to you to navigate your way through. Try looking around
* Walk back to the beginning and try to think things through for how to approach the game.
* If you can’t proceed any further, make sure you have all of the required items.

**Error Handling**

* If you run into any issues with any commands or can’t get something to work, double-check your spelling. The game’s program is sensitive to typos.
* If you can’t use an object and it’s giving you an error, check to see if the person object or stationery object is usable for that command that’s given.